

# Starcoin Framework **Audit Report**



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# **Starcoin Framework Audit Report**



# **1 Executive Summary**

# **1.1 Project Information**

Туре	Framework
Auditors	MoveBit
Timeline	2022-08-29 to 2022-09-21
Languages	Move
Methods	Architecture Review, Unit Testing, Formal Verification, Manual Review
Specification	SIP <a href="https://github.com/starcoinorg/sips">https://github.com/starcoinorg/sips&gt;</a>
Source Code	V11 < https://github.com/starcoinorg/starcoin- framework/tree/v11>

## 1.2 Issue Statistic

Item	Count	Fixed	Pending
Total	21		21
Minor	16		16
Medium	4	1	3
Major	1	1	
Critical			

#### 1.3 Issue Level

- **Minor** issues are general suggestions relevant to best practices and readability. They don't post any direct risk. Developers are encouraged to fix them.
- **Medium** issues are non-exploitable problems and not security vulnerabilities. They should be fixed unless there is a specific reason not to.
- **Major** issues are security vulnerabilities. They put a portion of users' sensitive information at risk, and often are not directly exploitable. All major issues should be fixed.
- **Critical** issues are directly exploitable security vulnerabilities. They put users' sensitive information at risk. All critical issues should be fixed.

### 1.4 Issue Status

- **Fixed:** The issue has been resolved.
- **Pending:** The issue has been acknowledged by the code owner, but has not yet been resolved. The code owner may take action to fix it in the future.

# 2 Summary of Findings

Starcoin-framework serves as a standard library of the public chain Starcoin. This is a large library consisting of 69 Move source files and more than 70 modules (e.g., Account, Token, STC, Config, DAO, NFT, Oracle, Genesis, and Block). Prior to this audit work, we read the Starcoin SIPs and other developer resources in advance. We first took a review of the framework architecture, then mainly focused on the code review and formal verification with the Move Prover. We've been in close contact with the Starcoin team for the past few weeks. As a result, we found a total of 21 issues. We had an extensive discussion of all the issues during a Zoom meeting with the Starcoin team. Some of the problems were already fixed in later commits, the others are in plan to be addressed soon.

We added formal specifications for most of the functions, except for native functions and some functions that contain special elements that can't be reasoned about (e.g., runtime type information, bitwise operators). All the verification code will be submitted as PR to the code repository, and eventually get merged by the Starcoin team in later revisions.

Here's the list of general suggestions:

- Many files contain redundant code that is meant to optimize the program, but is actually suboptimal and more computationally expensive than a simpler implementation, resulting in more gas usage;
- Coding style is not consistent within the project, including line width limit, code indentation;

• Some method names do not conform to usual English grammar.

## 3 MoveBit Audit BreakDown

MoveBit aims to assess repositories for security-related issues, code quality, and compliance with specifications and best practices. Possible issues we looked for included (but are not limited to):

- Transaction-ordering dependence
- Timestamp dependence
- Integer overflow/underflow
- Number of rounding errors
- Denial of service / logical oversights
- Access control
- · Centralization of power
- Business logic contradicting the specification
- · Code clones, functionality duplication
- Gas usage
- · Arbitrary token minting
- Unchecked CALL Return Values
- The flow of capability
- Witness Type

# 4 Methodology

The security team adopted the "Testing and Automated Analysis", "Code Review" and "Formal Verification" strategy to perform a complete security test on the code in a way that is closest to the real attack. The main entrance and scope of security testing are in the conventions in the "Audit Objective", and that can expand to the context beyond the scope according to the actual testing needs. The main types of this security audit include:

#### (1) Testing and Automated Analysis

Items to check: state consistency / failure rollback / unit testing / value overflows / parameter verification / unhandled errors / boundary checking / coding specifications.

#### (2) Code Review

Code scope see **Appendix 1**.

#### (3) Formal Verification

Perform formal verification for key functions with the Move Prover.

#### (4) Audit Process

- Carry out relevant security tests on the testnet or the mainnet;
- If there are any questions during the audit process, communicate with the code owner in time, and they should actively cooperate (which may include the latest stable source code, relevant deployment scripts or methods, transaction signature scripts, exchange docking schemes, etc.);
- The necessary information during the audit process will be well documented for both the audit team and the code owner in time.

# **5 Findings**

# 5.1 Incorrect while statements without loop counter updated

**Severity**: Major **Status**: Fixed

**Descriptions**: There are two while statements without loop counter correctly updated. It produces an infinite loop. If it gets executed, it will run out of gas for the transaction.

Code Location: sources/signature.move, line 53,62

```
G
public fun new(bytes: vector<u8>): EVMAddress{
      let len = Vector::length(&bytes);
      let bytes = if (len > EVM_ADDR_LENGTH){
          let new_bytes = Vector::empty<u8>();
          let i = 0;
          while (i < EVM_ADDR_LENGTH) {</pre>
              Vector::push back(&mut new bytes, *Vector::borrow(&bytes, i));
          };
          new_bytes
      }else if (len == EVM ADDR LENGTH){
          bytes
      }else{
          let i = 0;
          let new_bytes = Vector::empty<u8>();
          while (i < EVM ADDR LENGTH - len) {</pre>
              // pad zero to address
              Vector::push_back(&mut new_bytes, 0);
          };
          Vector::append(&mut new_bytes, bytes);
          new bytes
      };
      EVMAddress{
          bytes
      }
  }
```

**Suggestion**: Add statements to change the loop variable **i**, and make sure the loop terminates at right condtion.

# 5.2 Inconsistent sign flag for SignedInteger64 for zero value

**Severity**: Medium **Status**: Pending

**Descriptions**: If the return value of add\_u64 and sub\_u64 is 0, it may have a different sign flag.

For example:

```
public fun sub_u64(num: u64, minus: SignedInteger64): SignedInteger64
sub_u64(0, -0) returns +0
sub_u64(0, +0) returns -0

public fun add_u64(num: u64, addend: SignedInteger64): SignedInteger64
add_u64(1, -1), returns -0
add_u64(0, +0), returns +0
add_u64(0, -0), returns -0
```

Code Location: sources/SignedInteger64.move, line 29,44

```
/// Sub: `num - minus`
🔻 public fun sub u64(num: u64, minus: SignedInteger64): SignedInteger64 {
      if (minus.is_negative) {
          let result = num + minus.value;
          SignedInteger64 { value: (result as u64), is_negative: false }
      } else {
          if (num > minus.value) {
              let result = num - minus.value;
              SignedInteger64 { value: (result as u64), is_negative: false }
          }else {
              let result = minus.value - num;
              SignedInteger64 { value: (result as u64), is_negative: true }
          }
      }
  }
 /// Add: `num + addend`
public fun add_u64(num: u64, addend: SignedInteger64): SignedInteger64 {
      if (addend.is negative) {
         if (num > addend.value) {
             let result = num - addend.value;
             SignedInteger64 { value: (result as u64), is_negative: false }
         }else {
             let result = addend.value - num;
             SignedInteger64 { value: (result as u64), is_negative: true }
         }
      } else {
           let result = num + addend.value;
           SignedInteger64 { value: (result as u64), is negative: false }
      }
  }
```

**Suggestion**: Change the code logic, and make sure it has the same sign flag when the return value is 0.

## 5.3 Unchecked range of carry bit in function adc

**Severity**: Medium **Status**: Pending

**Descriptions**: The carry bit of two u64 numbers should logically be 0 or 1. The argument carry for public function adc() may be invalid, and it may cause a wrong result.

Code Location: sources/U256.move, line 16

```
/// a + b, with carry
public fun adc(a: u64, b: u64, carry: &mut u64) : u64 {
    let (a1, a0) = split_u64(a);
    let (b1, b0) = split_u64(b);
    let (c, r0) = split_u64(a0 + b0 + *carry);
    let (c, r1) = split_u64(a1 + b1 + c);
    *carry = c;
    combine_u64(r1, r0)
}
```

**Suggestion**: Add an assertion for argument carry, and make sure it is valid (0 or 1).

## 5.4 Unchecked range of borrow bit in function sbb

**Severity**: Medium

Status: Fixed

**Descriptions**: The borrow bit of two u64 numbers should logically be 0 or 1. The argument borrow for public function sbb() may be invalid, and it may cause a wrong result.

Code Location: sources/U256.move, line 25

```
/// a - b, with borrow

public fun sbb(a: u64, b: u64, borrow: &mut u64): u64 {

let (a1, a0) = split_u64(a);

let (b1, b0) = split_u64(b);

let (b, r0) = split_u64((1 << 32) + a0 - b0 - *borrow);

let borrowed = if(b==0) {1} else {0};

let (b, r1) = split_u64((1 << 32) + a1 - b1 - borrowed);

*borrow = if(b==0) {1} else {0};

combine_u64(r1, r0)
}
```

**Suggestion**: Add assertion for argument borrow, make sure it is valid (0 or 1).

# 5.5 Existence of public module functions that are unusable for general accounts

**Severity**: Medium **Status**: Pending

**Descriptions**: Some block and transaction related module functions must be called with account GENESIS\_ADDRES. Since these functions are not allowed for normal users to access, remove or hide them away from normal users. Removing or hiding these functions can minimize the potential risk.

**Code Location**: sources/TransactionManager.move, sources/Block.move, sources/BlockReward.move, sources/Account.move

```
// below functions can't be called from normal users

TransactionManager::block_prologue, TransactionManager::epilogue

Block::process_block_metadata
BlockReward::process_block_reward
Account::txn_prologue, Account::txn_epilogue
```

Suggestion: Remove or Hide the unusable module for STD library users.

## 5.6 Existence of unused private functions in module U256

**Severity**: Minor **Status**: Pending

**Descriptions**: There are unused private functions in module U256, these functions are add\_nocarr

y and sub\_noborrow.

Code Location: sources/U256.move, line 256,272

```
/// move implementation of native_add.

■ fun add nocarry(a: &mut U256, b: &U256) {
      let carry = 0;
      let idx = 0;
      let len = (WORD as u64);
      while (idx < len) {</pre>
          let a_bit = Vector::borrow_mut(&mut a.bits, idx);
          let b bit = Vector::borrow(&b.bits, idx);
          *a bit = StarcoinFramework::Arith::adc(*a bit, *b bit, &mut carry);
          idx = idx + 1;
      };
      // check overflow
      assert!(carry == 0, 100);
  }
  /// move implementation of native_sub.
fun sub_noborrow(a: &mut U256, b: &U256) {
      let borrow = 0;
      let idx = 0;
      let len =(WORD as u64);
      while (idx < len) {</pre>
          let a_bit = Vector::borrow_mut(&mut a.bits, idx);
          let b_bit = Vector::borrow(&b.bits, idx);
          *a_bit = StarcoinFramework::Arith::sbb(*a_bit, *b_bit, &mut borrow);
          idx = idx + 1;
      };
      // check overflow
      assert!(borrow == 0, 100);
  }
```

**Suggestion**: Remove these functions.

## 5.7 Too many TODO labels

**Severity**: Minor **Status**: Pending

**Descriptions**: There are too many TODO labels in the project. We inspected them case by case, some are already done, and some need to be addressed in the future.

**Code Location**: sources/U256.move, sources/Genesis.move, sources/Offer.move, and many other files.

**Suggestion**: The dev team needs to search the TODO in the code, review all the labels, remove the items that are actually completed, and work on the left ones.

# 5.8 Duplicated functions with identical functionality is\_ac cepts\_token and is\_accept\_token in moudle Account

**Severity**: Minor **Status**: Pending

**Descriptions**: These two functions confuse the user. Is it one kept for compatibility?

Code Location: sources/Account.move, line 703

```
G
  /// This is a alias of is accept token
public fun is_accepts_token<TokenType: store>(addr: address): bool acquires AutoAcceptT
     Self::is accept token<TokenType>(addr)
  }
 spec is_accepts_token {
      aborts_if false;
  }
■ /// Return whether the account at `addr` accept `Token` type tokens
public fun is accept token<TokenType: store>(addr: address): bool acquires AutoAcceptTo
  ken {
     if (can_auto_accept_token(addr)) {
          true
      } else {
          exists<Balance<TokenType>>(addr)
      }
  }
```

Suggestion: Add comments to address the difference between the two functions.

## 5.9 Chain type defined only by chain ID

**Severity**: Minor **Status**: Pending

**Descriptions**: In module ChainId, determining whether the chain is dev, test, halley, proxima, barnard, and main type is not enough. The custom chain may be configured from a dev template with the main id. The wrong logic may cause an incorrect impact to VMConfig for calculating maximum\_number\_of\_gas\_units.

Code Location: sources/ChainId.move, line 45

```
// In ChainId.move
public fun is dev(): bool acquires ChainId {
      get() == DEV_CHAIN_ID
  public fun is_test(): bool acquires ChainId {
      get() == TEST_CHAIN_ID
  public fun is halley(): bool acquires ChainId {
      get() == HALLEY CHAIN ID
  public fun is proxima(): bool acquires ChainId {
      get() == PROXIMA_CHAIN_ID
  public fun is_barnard(): bool acquires ChainId {
      get() == BARNARD CHAIN ID
  public fun is_main(): bool acquires ChainId {
      get() == MAIN_CHAIN_ID
  }
 // In VMConfig.move
public fun gas_constants(): GasConstants {
      let min_price_per_gas_unit: u64 = if (ChainId::is_test()) { 0 } else { 1 };
      let maximum_number_of_gas_units: u64 = 40000000;//must less than base_block_gas_lim
 it
      if (ChainId::is_test() || ChainId::is_dev() || ChainId::is_halley()) {
          maximum_number_of_gas_units = maximum_number_of_gas_units * 10
      };
      GasConstants {
          global_memory_per_byte_cost: 4,
          global_memory_per_byte_write_cost: 9,
          min_transaction_gas_units: 600,
          large transaction cutoff: 600,
          instrinsic_gas_per_byte: 8,
          maximum_number_of_gas_units,
          min price per gas unit,
          max_price_per_gas_unit: 10000,
          max_transaction_size_in_bytes: 1024 * 128,
          gas unit scaling factor: 1,
          default_account_size: 800,
      }
  }
```

**Suggestion**: Add more condition checks for these functions, and make sure the chain type is correct.

# 5.10 Use of deprecated functions in module MerkleNFTDis tributor

**Severity**: Minor **Status**: Pending

**Descriptions**: In function MerkleNFTDistributor::register , NFT::register was called. In function MerkleNFTDistributor::mint\_with\_cap, NFT::mint\_with\_cap was called. There are two new version functions( register\_v2 , mint\_with\_cap\_v2 ) in NFT, should call the new ones?

**Code Location**: sources/MerkleNFT.move, line 65,80

```
O
■ public fun register<NFTMeta: copy + store + drop, Info: copy + store + drop>(signer: &s
  igner, merkle_root: vector<u8>, leafs: u64, info: Info, meta: Metadata): MintCapability
  <NFTMeta> {
      let bitmap_count = leafs / 128;
      if (bitmap count * 128 < leafs) {</pre>
          bitmap_count = bitmap_count + 1;
      };
      let claimed bitmap = Vector::empty();
      let j = 0;
      while (j < bitmap_count) {</pre>
          Vector::push back( &mut claimed bitmap, Ou128);
          j = j + 1;
      };
      let distribution = MerkleNFTDistribution<NFTMeta>{
          merkle root,
          claimed_bitmap
      };
      NFT::register<NFTMeta, Info>(signer, info, meta);
     move to(signer, distribution);
     NFT::remove_mint_capability<NFTMeta>(signer)
  }
  public fun mint with cap<NFTMeta: copy + store + drop, NFTBody: store, Info: copy + sto
  re + drop>(sender: &signer, cap:&mut MintCapability<NFTMeta>, creator: address, index:
  u64, base_meta: Metadata, type_meta: NFTMeta, body: NFTBody, merkle_proof:vector<vector
" <u8>>): NFT<NFTMeta, NFTBody>
      acquires MerkleNFTDistribution {
          let addr = Signer::address_of(sender);
          let distribution = borrow_global_mut<MerkleNFTDistribution<NFTMeta>>(creator);
          let minted = is minted <NFTMeta>(distribution, index);
          assert!(!minted, Errors::custom(ALREADY MINTED));
          let leaf_data = encode_leaf(&index, &addr);
          let verified = MerkleProof::verify(&merkle_proof, &distribution.merkle_root, Ha
  sh::sha3 256(leaf data));
          assert!(verified, Errors::custom(INVALID_PROOF));
          set_minted_(distribution, index);
          let nft = NFT::mint_with_cap<NFTMeta, NFTBody, Info>(creator, cap, base_meta, t
 ype_meta, body);
          return nft
      }
```

**Suggestion**: Take a review and decide whether should call the new ones, if not, add comments to explain the reasons.

## 5.11 Magic number literal

**Severity**: Minor **Status**: Pending

**Descriptions**: U64 literal constant 18446744073709551615u64 is used in Bitwise.move. The decimal format is error-prone and difficult to recognize.

Code Location: sources/Bitwise.move, line 26

```
/// bit not: !x
public fun not(x: u64): u64 {
    (x ^ 18446744073709551615u64 as u64)
}
```

Suggestion: Suggest to change it to hex format 0xFFFFFFFFFFFFFF.

## **5.12 Missing documentation**

**Severity**: Minor **Status**: Pending

**Descriptions**: There are some design articles for some parts, eg. Account, Token, DAO, and NFT. That's not enough for an STD library. It needs more detailed documents for library users. Right now, users can only read the source code to help them use the library.

**Suggestion**: Add detailed documents for all modules.

## 5.13 Redundant loop variables in Compare

**Severity**: Minor **Status**: Pending

Descriptions: In function Compare::cmp\_bytes() , the loop variables i1 and i2 are

redundant.

Code Location: sources/Compare.move, line 57

```
■ public fun cmp_bytes(v1: &vector<u8>, v2: &vector<u8>): u8 {
      let l1 = Vector::length(v1);
      let 12 = Vector::length(v2);
     let len_cmp = cmp_u64(l1, l2);
     let i1 = 0;
     let i2 = 0;
     while (i1 < 11 && i2 < 12) {
          let elem cmp = cmp u8(*Vector::borrow(v1, i1), *Vector::borrow(v2, i2));
         if (elem cmp != 0) {
              return elem_cmp
          };
          // else, compare next element
          i1 = i1 + 1;
         i2 = i2 + 1;
      };
      // all compared elements equal; use length comparison to break the tie
  }
```

**Suggestion**: Remove i2, and change \*Vector::borrow(v2, i2) to \*Vector::borrow(v2, i1) . Also the comparison (elem\_cmp != 0) can be changed to (elem\_cmp != EQUAL) for clarity.

# 5.14 cmp\_bytes and cmp\_bcs\_bytes function consuming too much gas when comparing large vector

**Severity**: Minor **Status**: Pending

**Descriptions**: cmp\_bytes and cmp\_bcs\_bytes calls the cmp\_u8 function for each byte, the CALL operation consumes much gas. We did a test, putting the compare codes into cmp\_bytes and cmp\_bcs\_bytes , we got a 20% gas reduction when comparing 100 bytes once.

**Code Location**: sources/Compare.move, line 38,57

```
G
public fun cmp_bcs_bytes(v1: &vector<u8>, v2: &vector<u8>): u8 {
      let i1 = Vector::length(v1);
      let i2 = Vector::length(v2);
     let len_cmp = cmp_u64(i1, i2);
      // BCS uses little endian encoding for all integer types, so we choose to compare f
  rom left
      // to right. Going right to left would make the behavior of Compare.cmp diverge fro
 m the
      // bytecode operators < and > on integer values (which would be confusing).
      while (i1 > 0 && i2 > 0) {
         i1 = i1 - 1;
         i2 = i2 - 1;
          let elem_cmp = cmp_u8(*Vector::borrow(v1, i1), *Vector::borrow(v2, i2));
         if (elem cmp != 0) return elem cmp
         // else, compare next element
      };
      // all compared elements equal; use length comparison to break the tie
      len_cmp
  }
  public fun cmp_bytes(v1: &vector<u8>, v2: &vector<u8>): u8 {
      let 11 = Vector::length(v1);
     let 12 = Vector::length(v2);
     let len_cmp = cmp_u64(l1, l2);
     let i1 = 0;
     let i2 = 0;
     while (i1 < 11 && i2 < 12) {
          let elem_cmp = cmp_u8(*Vector::borrow(v1, i1), *Vector::borrow(v2, i2));
          if (elem_cmp != 0) {
              return elem_cmp
          };
          // else, compare next element
          i1 = i1 + 1;
          i2 = i2 + 1;
      };
      // all compared elements equal; use length comparison to break the tie
      len_cmp
  }
```

**Suggestion**: Remove the cmp\_u8 call, and write the comparing codes in line.

## 5.15 Unnecessary type conversions

**Severity**: Minor **Status**: Pending

**Descriptions**: Conversions from u64 to u64 are found in both files SignedInteger64.move and Bitwise.move. It's unnecessary and it consumes gas.

**Code Location**: sources/SignedInteger64.move, line 19,25,32; sources/Bitwise.move

```
G
public fun multiply_u64(num: u64, multiplier: SignedInteger64): SignedInteger64 {
      let product = multiplier.value * num;
      SignedInteger64 { value: (product as u64), is_negative: multiplier.is_negative }
  }
 /// Divide a u64 integer by a signed integer number.
🔻 public fun divide_u64(num: u64, divisor: SignedInteger64): SignedInteger64 {
      let quotient = num / divisor.value;
      SignedInteger64 { value: (quotient as u64), is_negative: divisor.is_negative }
  }
  /// Sub: `num - minus`
public fun sub_u64(num: u64, minus: SignedInteger64): SignedInteger64 {
      if (minus.is_negative) {
          let result = num + minus.value;
          SignedInteger64 { value: (result as u64), is_negative: false }
      } else {
          if (num > minus.value) {
              let result = num - minus.value;
              SignedInteger64 { value: (result as u64), is_negative: false }
          }else {
              let result = minus.value - num;
              SignedInteger64 { value: (result as u64), is_negative: true }
          }
      }
  }
```

**Suggestion**: Remove unnecessary conversions in both files SignedInteger64.move and Bitwise.move.

## 5.16 Unnecessary comparison in YieldFarming

**Severity**: Minor **Status**: Pending

**Descriptions**: In function YieldFarming::mul\_u128 and YieldFarming::div\_u12 , the comparison prior to the multiply and divide operation is unnecessary, it has no effect and consumes more gas.

**Code Location**: sources/YieldFarming.move, line 71,82

```
fun mul_u128(a: u128, b: u128): u128 {
    if (a == 0 || b == 0) {
        return 0
    };

    a * b
}

fun div_u128(a: u128, b: u128): u128 {
    if (b == 0) {
        abort Errors::invalid_argument(ERR_EXP_DIVIDE_BY_ZERO)
    };

if (a == 0) {
        return 0
    };
    a / b
}
```

**Suggestion**: Remove the comparison if (a == 0 | | b == 0) and if (a == 0) statements.

## 5.17 Unnecessary check in Collection2

**Severity**: Minor **Status**: Pending

**Descriptions**: In function Collection2::accept , the check before cs.anyone\_can\_put =

true; is unnecessary, and it consumes more gas.

Code Location: sources/Collection2.move, line 119

```
public fun accept<T: store>(signer: &signer) acquires CollectionStore {
    let addr = Signer::address_of(signer);
    if (!exists<CollectionStore<T>>(addr)){
        Self::create_collection<T>(signer, true, false);
    };
    let cs = borrow_global_mut<CollectionStore<T>>(addr);
    if (!cs.anyone_can_put) {
        cs.anyone_can_put = true;
    }
}
```

**Suggestion**: Remove the if (!cs.anyone\_can\_put) statement.

# 5.18 Public access of functions designed to be called by VM in VMConfig

**Severity**: Minor **Status**: Pending

 $\textbf{Descriptions} : \textbf{The functions} ( \texttt{instruction\_schedule} \texttt{,} \texttt{ native\_schedule} \texttt{,} \texttt{ gas\_constants} \texttt{)} \texttt{ in}$ 

module VMConfig seems to be called by VM, but it has public access, is it necessary?

**Code Location**: sources/VMConfig.move, line 74,224,297

```
public fun instruction_schedule(): vector<GasCost> {}
public fun native_schedule(): vector<GasCost> {}
public fun gas_constants(): GasConstants {}
```

**Suggestion**: Limit the access right for normal users, suggest removing public access rights, or remove these functions from the STD library.

## 5.19 Unused private functions in module YieldFarmingV2

**Severity**: Minor **Status**: Pending

**Descriptions**: There are unused private functions in module YieldFarmingV2, these functions are sub\_u128 and add\_exp .

Code Location: sources/YieldFarmingV2.move, line 59,78

**Suggestion**: Remove these functions.

## 5.20 Wrongly named variable in module DummyToken

**Severity**: Minor **Status**: Pending

**Descriptions**: Duplicated variable name burn\_cap for different

types( Token::BurnCapability and Token::MintCapability ) in module DummyToken. This

might be a copy-and-paste error.

Code Location: sources/DummyToken.move, line 32,35

**Suggestion**: Change the second burn\_cap to mint\_cap.

# 5.21 Missing empty value checking for name in NFT::new\_meta

```
Severity: Minor
Status: Pending
Descriptions: In functions( NFT::new_meta_with_image and
    NFT::new_meta_with_image_data ), there have a check for empty name value( assert!(!Vecto r::is_empty(&name), Errors::invalid_argument(ERR_CANOT_EMPTY)); ), but none in NFT::new_meta .
```

Code Location: sources/NFT.move, line 160

```
public fun new_meta(name: vector<u8>, description: vector<u8>): Metadata {
      Metadata {
          name,
          image: Vector::empty(),
          image_data: Vector::empty(),
          description,
      }
  }
public fun new_meta_with_image(name: vector<u8>, image: vector<u8>, description: vector
  <u8>): Metadata {
      assert!(!Vector::is_empty(&name), Errors::invalid_argument(ERR_CANOT_EMPTY));
      assert!(!Vector::is_empty(&image), Errors::invalid_argument(ERR_CANOT_EMPTY));
     Metadata {
          name,
          image,
          image_data: Vector::empty(),
          description,
      }
  }
```

**Suggestion**: Add the same assertion check in function NFT::new\_meta .

## **6 Prover Formal Verification**

The formal verification report of all files and modules is as follows.

## **Account**

#### **General Descriptions**

Every account has the resource Account .

The important struct of this module is shown above in the tree diagram. Inside Account (some resources/fields are ignored because they're not used in verification anywhere), there're two optional capabilities: withdrawal\_capability and key\_rotation\_capability, each of which possibly contains an address. That is, at most one address can withdraw from the associated account. The same rule applies for changing authentication key. This modules controls account creation and other things such as balance withdraw/deposit/transfer.

#### **Formally Verified Properties**

- · One can only withdraw an amount of tokens within the limit of account balance
- · Withdrawal actions can only be performed with proper capability
- SignerDelegated and SignerCapability can only be stored under addresses, i.e., cannot be member of any other data type (ensured by the key ability)

#### Propertiy can be modeled yet not verified

• Some properties cause the Move Prover exhaust all memory and gets killed. See the "OOM"s in spec for details.

## **AccountScripts**

This module controls whether a account can automatically accept token or not.

#### **Formally Verified Properties**

• Verified that both function never aborts and are always effective.

## **Authenticator**

#### **General Descriptions**

Move representation of the authenticator types.

#### **Formally Verified Properties**

- In create\_multi\_ed25519() , the function aborts if threshold is zero or greater than the length of public\_keys , and aborts if the length of public\_keys is greater than 32.
- Converting an authentication key to an address assures that the resulting authentication key length is not equal to 32.
- Used aborts\_if false to prove that function execution never aborts.
- Properties of functions that has complex implementation that is hard to formalize are given using opaque pragma, so that their abstract semantics can be used at callsite rather than the actual implementation.

## **Bitwise**

This module provide bitwise operations. However, Move Prover cannot handle most of the operations.

### **Block**

#### **General Descriptions**

Block module provide metadata for generated blocks and provide get\_current\_block\_number() get\_parent\_hash() and get\_current\_author() functions to get Block metadata information.

#### **Formally Verified Properties**

- The block must exist when getting BlockMetadata information.
- Only genesis account can call the process\_block\_metadata function.

### **BlockReward**

#### **General Descriptions**

The module provide block rewarding calculation logic.Provide process\_block\_reward to process a given block reward.

#### **Formally Verified Properties**

- Only genesis account can call process block reward() and initialize() .
- Checked all aborts\_if and ensures conditions of initialize() function.
- Checked all aborts\_if conditions of process\_block\_reward().

#### Desired Property can't expressed with MSL, needs manual audit

Ensures conditions of process\_block\_reward()

## ChainId

#### **General Descriptions**

The module provides chain id information.

#### **Formally Verified Properties**

- Must be the genesis address to initialize ChainId. Check if ChainId exists before adding and ensure ChainId exists after adding.
- ChainId must exists before trying to get its details.

## **Collection**

Verified. This deprecated module is similar to collection2.

#### Collection2

#### **General Descriptions**

This module provides a account based vector for save resource item. The resource in CollectionS tore can be borrowed by anyone. Anyone can get immutable reference of item. Collection2 has three flags: can\_put , can\_mut and can\_take , actions can only be performed if it is owner or corresponding flag is true.

#### **Formally Verified Properties**

- Verified the execution result of push\_back() , borrow\_mut() , pop\_back() , remove() , app
   end() and append\_all() functions when can\_put , can\_mut or can\_take is false.
- Verified that CollectionStore<T> must exist when calling take(),
   borrow\_collection(), destroy\_empty() or destroy\_collection() functions.
- Verified that items field of CollectionStore<T> is empty when calling destroy\_empty()
   or destroy\_collection() functions.

## **Compare**

#### **General Descriptions**

A base module that provides functions including uint and bytes comparisons. Compare the size of the uint type value with the length of the bytes type.

#### **Formally Verified Properties**

- Verified that the correct constant is returned based on the condition in a uint size comparison.
- In the bytes comparison, due to the loop, we manually added a loop invariant at the beginning of the while block, so that Move Prover can reason about the indinces' value and proves the property that it never aborts.

#### Issues

• In both cmp\_bytes() and cmp\_bcs\_bytes(), only one index is needed as indices i1 and i2 are always identical, and this duplication results in uneccessary gas fees.

## **Config**

#### **Descriptions**

The Config is a wrapper type that holds a payload of generic type T, which is defined by users and can provide configuration information.

- Verified that addr must have the resource Config<ConfigValue> in get\_by\_address(), and checked the correctness of the returned value.
- When setting a configuration item to a new value, check if the signer owns the resource ModifyConfigCapabilityHolder<ConfigValue> , and if ModifyConfigCapability<ConfigValue>

is non-empty.

- Checked the existence of Config<ConfigValue> and ModifyConfigCapabilityHolder<ConfigValue> when publishing a new configuration item.
- Checked the correctness of the postcondition of updating ModifyConfigCapabilityHolder<C onfigValue> .

## ConsensusConfig

#### **General Descriptions**

The module provide configuration of consensus parameters.

It mainly provides the module initialization function initialize(), and the function to obtain part of the configuration, new\_consensus\_config() is to create a new consensus configuration, mainly used for DAO.

#### **Formally Verified Properties**

- Checked the aborts conditions of all functions.
- Verified that genesis\_address has the necessary resourcess to proceed.
- In initialize(), it is verifed that the account has to be genesis account.

## ConsensusStrategy

#### **General Descriptions**

The module provides the information of current consensus strategy.

#### **Formally Verified Properties**

- Checked in initialize() that the blockchain must be in the genesis state and the signer must be the genesis address.
- The genesis address must have Config<ConsensusStrategy> and ModifyConfigCapability Holder<ConsensusStrategy> after initialization.
- Verified that get() returns only when Config<ConsensusStrategy> exists.

### **DAO**

#### **General Descriptions**

Dao mainly includes the following parts:DaoGlobalInfo,DaoConfig,Proposal and Vote.

- Verified the parameter aborts of plugin(). Verified DaoGlobalInfo, Config<DaoConfig<TokenT>>, ModifyConfigCapabilityHolder<DaoConfig<TokenT>> does not exist under sen der when plugin() is called.
- Verified the parameter aborts of <code>propose()</code> .Verified the impact of the existence of resources under the sender on the execution of the <code>propose()</code> .Integer overflow check for

propose() ignored.

Integer overflow check for cast\_vote() are ignored.

#### Math

#### **General Descriptions**

The math provide some improved math calculations

#### **Formally Verified Properties**

- Add invariant condition to while loop in sum.
- The length of the parameter nums is not 0 when calculating the mean. Integer overflow checks are ignored when summing.
- Verified that integer overflow when mul\_div() is summed and dividend by 0.

### **MerkleNFT**

#### **General Descriptions**

MerkleNFT is an application designed based on MerkleTree and standard NFT protocol.

#### **Formally Verified Properties**

- Add invariant condition to while loop in Verified() and register().
- Verified the case of register() integer overflow.
- Other parts verified.similar to NFT.

## **MintDaoProposal**

#### **General Descriptions**

MintDaoProposal is a dao proposal for mint extra tokens

#### **Formally Verified Properties**

- Verified when plugin() adds WrappedMintCapability to address, WrappedMintCapability does not exist under address
- Verified that the exec\_delay of propose\_mint\_to() is less than the min\_action\_delay of Dao.
- Other parts verified.similar to Dao.

## ModifyDaoConfigProposal

#### **General Descriptions**

A proposal module which is used to modify Token's DAO configuration.

#### **Formally Verified Properties**

Verified that the parameter voting\_delay of propose() is greater than 100.

- Verified that the exec\_delay of propose() is less than the min\_action\_delay of Dao.
- Verified that spec\_cap is not None, the account address of spec\_cap is not the same as the sender, and there is no DaoConfigModifyCapability under the sender.

#### **NFT**

#### **General Descriptions**

Non-fungible token standard and implements.Inside NFT , there're three optional capabilities: MintCapability , BurnCapability and UpdateCapability .Some functions need to verify that address has these capabilities.

#### **Formally Verified Properties**

- Verified that when calling the register\_v2() function, MintCapability<NFTMeta> BurnC apability<NFTMeta> and UpdateCapability<NFTMeta> does not exist under the sender,and NFTTypeInfoV2<NFTMeta> , NFTTypeInfoV2<NFTMeta> does not exist under GENESIS ADDRESS.
- Verified that add\_mint\_capability(), remove\_mint\_capability(), add\_burn\_capability(), remove\_burn\_capability(), add\_update\_capability() and remove\_update\_capability() parameter sender must have UpdateCapability<NFTMeta>, MintCapability<NFTMeta> or BurnCapability<NFTMeta>.
- Verified that when calling burn(), mint\_v2(), burn() and update\_meta(), the sender must have UpdateCapability
- Integer overflow when validating NFTTypeInfoV2's counter increment
- Verified that the parameter address of get\_nft\_infos(), deposit\_to(), count\_of(), d
   o\_withdraw must have NFTGallery<NFTMeta, NFTBody>.

## **OnChainConfigDao**

#### **General Descriptions**

OnChainConfigDao is a DAO proposal for modify onchain configuration

#### **Formally Verified Properties**

- Verified that when plugin () WrappedConfigModifyCapability is added to address,
   WrappedConfigModifyCapability does not exist under address
- For the execution of the proposal(), the proposer address has WrappedConfigModifyCapability
- Other parts verified.similar to dao.

## **Oracle**

#### **General Descriptions**

Oracle is a bridge for smart contracts to obtain external data

#### **Formally Verified Properties**

- Verified that the <code>extract\_signer\_cap()</code> function must have the GenesisSignerCapability and the account address is <code>GENESIS\_ADDRESS</code>.
- Verified that the register\_oracle() function must have the GenesisSignerCapability::GenesisSignerCapability. OracleInfo<OracleT, Info> does not exist under GENESIS ADDRESS
- Verified that <OracleInfo<OracleT, Info> must exist when calling the related functions ge t\_oracle\_counter(), get\_oracle\_info() to obtain oracle machine information, verified ensures conditions.
- Verified that OracleFeed<OracleT, ValueT> DataSource<OracleT, ValueT> and Update
   Capability<OracleT> do not exist when initializing the data source, OracleInfo<OracleT, I
   nfo> has been registered under the genesis address, and there will be no integer overflow
   when modifying the data source counter.
- Verified that UpdateCapability<OracleT> must exist under the account when calling the update() and remove\_update\_capability() function.
- When calling add\_mint\_capability remove\_mint\_capability add\_burn\_capability remove\_burn\_capability add\_update\_capability remove\_update\_capability, the account must have UpdateCapability, MintCapability or BurnCapability

### **STC**

#### **General Descriptions**

STC is the standard token of Starcoin blockchain, using the Token infrastructure.

#### **Formally Verified Properties**

- Verified that SharedBurnCapability must exist when burning STC, and the value to be burned STC should be less than the total value of all the STC.
- Verified that the precision when initializing stc is less than or equal to 38.

## **TransactionFee**

#### **General Descriptions**

TransactionFee collect gas fees used by transactions in blocks temporarily. Then they are distributed in TransactionManager.

- Verified that TransactionFee<TokenType> must exist under GENESIS\_ADDRESS when the token is deposited into the transaction fee bucket, and there will be no integer overflow.
- Verified that account must be the GENESIS\_ADDRESS during initialization, and there is no TransactionFee<STC> under the genesis address.

## **TransactionManager**

#### **General Descriptions**

TransactionManager manages. prologue and epilogue of transactions. prologue of blocks.

#### **Formally Verified Properties**

- The account's auth key matches the transaction's public key.
- That the account has enough balance to pay for all of the gas.
- That the sequence number matches the transaction's sequence key.

## **TransactionPublishOption**

#### **General Descriptions**

TransactionPublishOption provide an option to limit:whether user can use script or publish custom modules on chain

#### **Formally Verified Properties**

Verified. This deprecated module is similar to config.

### **TransactionTimeout**

#### **General Descriptions**

TransactionTimeoutConfig whether user can use script or publish custom modules on chain.

#### **Formally Verified Properties**

- Verified the case of getting timeout timestamp integer overflow.
- Other parts verified.similar to Block.

## **TransactionTimeoutConfig**

#### **General Descriptions**

Onchain configuration for timeout setting of transaction.

#### **Formally Verified Properties**

- Verified that the account must be GENESIS\_ADDRESS during initialization and the blockchain is not in genesis.
- Other parts verified.similar to Block.

## **CoreAddresses**

#### **General Descriptions**

The module provide addresses used in stdlib.

• Check if the signer is the genesis address in assert\_genesis\_address() .

#### **GenesisNFT**

#### **General Descriptions**

Genesis configures some NFT information and gives Genesis address related resource capabilities.

#### **Formally Verified Properties**

- Verified that the signer must be the genesis address to proceed with subsequent operations.
- Before adding resources to the account, you must ensure that the account does not have current resources, and after the function is executed, the account has current resources, such as GenesisNFTMintCapability.
- Before obtaining the resources of the genesis address through borrow\_global, you must ensure that the account has current resources, such as GenesisNFTInfo.

### Offer

#### **Formally Verified Properties**

- In create(), Verified whether the genesis address has the resource
   AbortsIfTimestampNotExists, and Verified whether the current timestamp plus lock\_period exceeds MAX\_U64.
- Verified that the signer has a resource of type <Offer> via aborts\_if in create(), and ensure that
  it has it after the function is executed.
- Validation removes Offer from offer address before having it.
- Add aborts if false for some functions that are sure not to abort;
- Obtain the value of the resource owned by the account address through borrow\_global, and add the aborts\_if abort condition to ensure that the account address owns the current resource.
- In take\_offer(), it is determined that the current time cannot be less than the time\_lock of type <Offer> of offer address.

## **Option**

#### **General Descriptions**

This module defines the Option type and its methods to represent and handle an optional value.

- Check if Vector satisfies is\_some and is\_none by aborts if.
- Ensures that the Vector has the correct value after performing operations such as deletion or addition.

- Ensure the correctness of the return value of the function through ensures.
- Use aborts if false to express that the function will never abort.

## RewardConfig

#### **General Descriptions**

The module provide configuration for block reward.

#### **Formally Verified Properties**

- Verifed the blockchain in initialize() must handle the creation state, the signer must be the creation address and there is no RewardConfig, and there is no Config and ModifyConfigCapabilityHolder.
- After the verification function initialize() is executed, it has Config and ModifyConfigCapabilityHolder.
- Verified that Config exists in the genesis address in get\_reward\_config() and reward\_dela
  y(), and return the correct corresponding Config.

## SignedInteger64

#### **General Descriptions**

Implementation of i64.

#### **Formally Verified Properties**

- In multiply\_u64() , add\_u64() and sub\_u64() it is guaranteed that the calculation result will not exceed MAX U64.
- In divide\_u64() it is guaranteed that the divisor is not 0.
- Verified the correctness of the returned value under various conditions through ensures in  $b_u64()$  and  $add_u64()$ .

## **Timestamp**

#### **General Descriptions**

The module implements onchain timestamp oracle. It is updated on each block and it is monotonically increasing.

- Verified that initialize(), update\_global\_time(), set\_time\_has\_started() can only be called by Genesis address.
- Verified that the signer cannot have the resource CurrentTimeMilliseconds before initia lize(), and there is CurrentTimeMilliseconds after the function is executed.
- In update\_global\_time(), verified that the genesis address must have CurrentTimeMillis

- econd, and the updated timestamp must be greater than the timestamp owned by the current genesis address, which ensures the correctness of the updated post-timestamp.
- Verified that the signer must have CurrentTimeMilliseconds and not have TimeHasStarte d in set\_time\_has\_started(), ensure that the signer has TimeHasStarted after the function is executed.

### **Token**

#### **General Descriptions**

Token implementation of Starcoin. Including registering Token, mint, burning Token, withdrawing and recharging.

- Verified that the precision cannot be greater than MAX\_PRECISION in register\_token(), The signer must be token\_address, and the three resources MintCapa bility, BurnCapability, and TokenInfo do not exist.
- When the registration function is executed, the signer will have three resources: MintCapability , BurnCapability , and TokenInfo .
- Mint capability is removed from the signer, it must have MintCapability and the function will no longer have MintCapability after execution.
- The premise of adding mint capability to signer is that there is no MintCapability and the function will have MintCapability after execution.
- The prerequisite for Verifieding that the Token destruction function is removed from the signer must have BurnCapability and the function will no longer have the Token destruction ability (BurnCapability) after the function is executed.
- Verified that the Token destruction function is added to the signer, the premise is that there is no BurnCapability and the function will have the Token destruction function (BurnCapability) after the function is executed.
- In the minting program, Verified whether the token address has TokenInfo and whether the total amount after minting exceeds MAX\_U128, and the signer has MintCapability.
- Verified through ensures (total amount = previous total + minting amount).
- Verified that the signer burns some Tokens, the premise is that the signer has BurnCapabilit y , and the burned amount cannot exceed the number of Tokens.
- Verified by ensures (total amount = previous total burn amount).
- In the withdrawal operation, verified that the withdrawal amount cannot exceed the number of tokens you have, and that it passes the ensures verification (total amount = previous amount withdraw amount).
- In the recharge operation, verified that the recharged quantity cannot exceed MAX\_U128 , and must pass the ensures verification (total amount = previous amount + deposit amount).

• For some functions that directly return a value, use <code>aborts\_if false</code> to express that the function will never abort, and ensure the correctness of the return value through <code>ensures</code> .

## **Treasury**

#### **General Descriptions**

The module for the Treasury of DAO, which can hold the token of DAO.

#### **Formally Verified Properties**

- Treasury can only be initialized by token\_issuer, and the resource Treasury can be added to token\_issuer.
- Get the balance to check if the token\_issuer owns the resource Treasury , otherwise return 0.
- Recharge to check if the balance will exceed MAX\_U128 .
- Withdrawal check whether the withdrawal amount is 0, and the withdrawal amount cannot exceed the balance, and ensure the correctness of the balance after withdrawal.
- In issue\_linear\_withdraw\_capability(), check whether period and amount are 0, and whether the genesis address has the resource CurrentTimeMilliseconds.
- In withdraw\_amount\_of\_linear\_cap(), the modified withdrawal is within the period and if the balance is sufficient.
- Checked whether the signer has the corresponding resource in remove\_withdraw\_capability () and remove\_linear\_withdraw\_capability().

## **UpgradeModuleDaoProposal**

#### **General Descriptions**

A proposal module for upgrading the contract code under the token.

#### **Formally Verified Properties**

- The signer identity is the token issuer to take the next step.
- The signer does not own the UpgradeModuleCapability resource, and will have the Upgrad eModuleCapability after the function is executed.

## **VMConfig**

#### **General Descriptions**

VMConfig keeps track of VM related configuration, like gas schedule.

- ChainId resource must exist in the genesis address to call gas\_constants().
- new\_gas\_cost() never aborts, and always return a GasCost instance.

- To call initialize(), the signer must be the genesis account and neither resource of type Config nor ModifyConfigCapabilityHolder exists in the genesis account.
- After initiailize() 's execution, both Config and ModifyConfigCapabilityHolder exist in the genesis account.

## YieldFramingV2

#### **General Description**

This module defines structs that represents farming assets and user assets, as well as methods that creates yield farming pools and asset pools, stake, unstake, and related calcucation methods.

#### **Formally Verified Properties**

- Abort conditions and functional correctness of arithmetic functions
- Checked the effectiveness of operation function

#### Issues

It is unnecessary to check if a or b is not 0 in div\_u128() and mul\_u128(), which does not affect its calculation result. The extraneous if results in more gas consumption.

# **Appendix 1 - Files in Scope**

This audit covered the following files:

<b>3</b>		
Files	SHA-1 Hash	
sources/Account.move	aae0d1359dd3b8064098b771b0850f7bcc896adb	
sources/AccountScripts.move	61ef08faaa40b0a0e4e6aacf695db00c98258b25	
sources/Authenticator.move	725391fc38daa73b871df563f07ca7d97cfb1ee5	
sources/BCS.move	e6fa5c62aab3708b2fbc77f4085175412330dd7e	
sources/Bitwise.move	ade7a9b32047c2133ca932de4161cd8542c9ca33	
sources/Block.move	cab52ca92d1e8ffa9ae5d43e9123c2e691ac8a5f	
sources/BlockReward.move	5f60c3fee10850ae6cbec3281da557cf3589f5e3	
sources/ChainId.move	210c63f0f837509feb04bbf3bf83a69004a77373	
sources/Collection.move	2e49b2730ddceb025327df9848c0940fe061184e	
sources/Collection2.move	a18bb0823f0af0a0464e1dc7805e262be6648012	
sources/Compare.move	6b5d618c582d980d5e27669442d7486900e4794d	
sources/Config.move	ad0108f803635c58b0a93e7e950450c01dcd6783	

sources/ConsensusConfig.move	5adbe8752d299a90ffee76696dcd20b88e5eab44
sources/ConsensusStrategy.move	a96ed80411d66e82164f2c557ae6aae9d1d43eee
sources/CoreAddresses.move	d014b78fe1a321bf94b51090dc456b2ca5f671ae
sources/Dao.move	237d0db3ea26a03ab8cbb95517138446859ab8d4
sources/DaoVoteScripts.move	8f7c1dd90c67fc6b96e8408ca8b722ab8bfa9293
sources/Debug.move	3372a6acf742e27ee797b269df9b2f8fe1f68b78
sources/DummyToken.move	f6da2d2ca4ccdbc7ec9baf612238ba550f9857db
sources/EmptyScripts.move	c8985db59bfafefffebed01db4fa0707a080a6ca
sources/Epoch.move	8cfcc3ae2f180264f637495f78ae059111db5bba
sources/Errors.move	27b13d04f555af2b9798820e397a9fb372d836e4
sources/Event.move	360a5d8a3f662e9e84d1e42ec26d6d84bf6f336f
sources/FixedPoint32.move	4f7cdc21f0b59bcafa3fc277651e3df5b6b95348
sources/Genesis.move	91138c5a280a2834d079df4ab5897fa144652203
sources/GenesisNFT.move	ddf2c69ee327d53a32e30ac78b9ea502da07cbbd
sources/GenesisSignerCapability.move	36b75300e7d0b90a5ba4f616856fc061839f020c
sources/Hash.move	17a4bb742062fc9016ad03df9ba69e70efb4e758
sources/LanguageVersion.move	aa070d257dde0d977e08325aed34fd29692d80c4
sources/Math.move	57f7ab5b268521294be72894e9dda3dc65344e0b
sources/MerkleNFT.move	9f4a5379d71578348a9a1518e11e6bc14d894704
sources/MintDaoProposal.move	e53f049336bbbb5c9887f22df7b52c1a4bc6d9da
sources/MintScripts.move	ed6a7aa7675362a3ecbe86d5cb1a6b8bb3ce27c9
sources/ModifyDaoConfigProposal.move	41f53c6be50f482381936400186940dc5b725447
sources/ModuleUpgradeScripts.move	dc7bfd291de644ad8db1c903e0ef11d3730cfdab
sources/NFT.move	1b2dea22a4cf346d58ea85baeb7971f2efec8ebb
sources/Offer.move	0338f329ee38a59f64d13b77968cdf9f2ac37e7e
sources/OnChainConfigDao.move	89b11a439526bbe8a927426dec8515fc34c69271
sources/OnChainConfigScripts.move	357e8b7b8621be54b1ff2defec11ba2e7ce25b8c
sources/Option.move	e8aa93c56cdda89884a7db7243726e5a87c93526
sources/Oracle.move	507cae1b0c8dbedcd658ed6dde9ff848dc654a2c
sources/PackageTxnManager.move	b3189decaf66b7594d2575c5a0c7ffafe12b7f63
= : - :	

sources/RewardConfig.move	15769a2d66c016c4eddac44a8831179cd68f99c8
sources/SIPs.move	e9803f819c169e25d4bb4e966fdf2f9ab26c7ead
sources/STC.move	7f3bcc7519463444b93e2dd921613ec07c2be75a
sources/SharedEd25519PublicKey.move	5d67cc1bfef8e2e672a6142098fda080955431ea
sources/Signature.move	061b82482eeb5f830375566046f7f7adcf7b38b3
sources/SignedInteger64.move	bb50c5bbdb1ce1127a94e94628eac8e314ce34f7
sources/Signer.move	056cd8a5d30cad5779db9bb86a8740407286bd63
sources/StdlibUpgradeScripts.move	eca0e6b74281d6f55b8d401054aab21bfe0a32bf
sources/Timestamp.move	f61e3a8628c429966440beec3d349d4ab3ad1350
sources/Token.move	2d6c46cb3de46f9541806b083c1779987ccc04a6
sources/TransactionFee.move	d932b28c4b9ab2a480bd737bd63a421ba24c34d9
sources/TransactionManager.move	d9ea3f976c56827f2b785d76a59a4466588a045d
sources/TransactionPublishOption.move	18f8abac5a1d425200ea5f931a19c2cab97c7daf
sources/TransactionTimeout.move	b15f7a19ef339f5c7d8d4873fcb80309d7365e76
sources/TransactionTimeoutConfig.move	dfcd7e836e92b9daa2fbc0f9b45018f40f3c2739
sources/TransferScripts.move	16ad98221915a2fe11136c709bcedb80853ce9c6
sources/Treasury.move	03b135bc339c23c09cf8956960f6522095815c7f
sources/TreasuryScripts.move	d68e0e5622fceaf735282f928b965acb1a1f22ad
sources/TreasuryWithdrawDaoProposal.move	ac668aee48ac1f46cd74d38064c27e0eac964b2b
sources/U256.move	455b949fd7393527e6095dad29a82a15fdc07b5f
sources/UpgradeModuleDaoProposal.move	cf1912ee8bd0191e457d3b0856ddacccff3e9d78
sources/VMConfig.move	d41213d9bf97b422f1203772bd47846fd60f295a
sources/Vector.move	7d48b553687f07e5201f9d9e0ed8dd39a1dab4ed
sources/Version.move	ba1f2d5c21ba48002fef1b3a0106e1451b255b14
sources/YieldFarming.move	2125b5797317d0a947c2f33e3e5b92e779594275
sources/YieldFarmingV2.move	70388bc4ca302b930d449faa09132a3793782799

# **Appendix 2 - Disclaimer**

This report is based on the scope of materials and documents provided, with a limited review at the time provided. Results may not be complete and do not include all vulnerabilities. The review and this report are provided on an as-is, where-is, and as-available basis. You agree that your access and/or use, including but not limited to any associated services, products, protocols, platforms, content, and materials, will be at your own risk. A report does not imply an endorsement of any particular project or team, nor does it guarantee its security. These reports should not be relied upon in any way by any third party, including for the purpose of making any decision to buy or sell products, services, or any other assets. TO THE FULLEST EXTENT PERMITTED BY LAW, WE DISCLAIM ALL WARRANTIES, EXPRESS OR IMPLIED, IN CONNECTION WITH THIS REPORT, ITS CONTENT, RELATED SERVICES AND PRODUCTS, AND YOUR USE, INCLUDING BUT NOT LIMITED TO THE IMPLIED WARRANTIES OF MERCHANTABILITY, FITNESS FOR A PARTICULAR PURPOSE, NOT INFRINGEMENT.





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